## **Principles and Theory of Radar Interferometry**





Paul A Rosen

**Jet Propulsion Laboratory** 

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#### **Outline of Tutorial**

- I. Quick Review of Radar Imaging Fundamentals
  - A. Basic Principles of SAR
  - B. Range and Azimuth Compression
  - C. ScanSAR vs Strip Mode Processing
- II. Geometric Aspects of Interferometric Phase Measurement
  - A. Interferometric Phase for Topographic Mapping
  - B. Interferometric Phase for Deformation Mapping
  - C. Sensitivity of Topographic Phase Measurements
  - D. Sensitivity of Deformation Phase Measurements
  - E. Comparison of Various Interferometric Mapping Schemes

#### III. Interferometric Correlation

- A. Random and Deterministic Portions of the Interferometric Phase
- B. SNR and Interferometric Correlation
- C. Geometric Decorrelation and Range Spectral Shift
- D. Temporal Decorrelation
- E. Volumetric Decorrelation
- F. Other Error Sources

#### IV. Interferometric Processing

- A. Processing Flow
- B. Interferogram Formation
- C. Image Co-registration
- **D** Raseline Determination





### **The Radar Concept**





Object scatters energy back to radar



- Much like sound waves, radar waves carry information that echoes from distant objects
- The time delay of the echo measures the distance to the object
- The changes of the message in the echo determines the object characteristics





#### **Radar on a Moving Platform**



- Pulses are transmitted from the radar platform as it moves along its flight path
- Each pulse has finite extent in time, illuminating a narrow strip of ground as it sweeps through the antenna beam
- Some of the energy from the ground is scattered back to the radar instrument





### **Matched Filtering of Received Echo**







#### **Imaging Radar**







## Azimuth Resolution from Aperture Synthesis

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- The synthetic aperture X<sub>ill</sub> lengthens as R0 increases...
- ...which decreases the azimuth synthetic aperture's angular beamwidth  $(\lambda/X_{ill})$  in proportion...
- ...but the spatial resolution on the ground  $(\lambda R_0/X_{iii} = L/2)$  is constant
- Aperture synthesis processing is very similar to matched filtering in range





### **ScanSAR Imaging and Burst Geometry**







#### **Illustration of Burst Combination**



Images formed from each burst overlap in the ground plane.

Images are incoherently added (in power) to recover looks in processing.





# Strip versus ScanSAR images (no radiometric calibration)

Standard Strip Mode Amplitude (4 looks; then 4x4 more)



Burst Processed Amplitude (1/4 aperture; 2 looks; then 4x4 more)



Note Amplitude Scalloping